2014

107-01 Sculpture I

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ARTS 107: SCULPTURE I. This course will introduce students to the primary sculptural processes and materials, including wood and metal fabrication, modeling, mold making, and non-ferrous casting. Introduction to power tools and equipment as well as introductory welding processes will be included.

OBJECTIVES:

- Students will gain a better understanding of the elements and principles of 3D form.
- Students will learn the basic methods of creating sculptural form: additive (wood construction/metal fabrication), subtractive (wood carving), substitutive (casting/mold-making/modeling) and assemblage (found object) processes.
- Students will experiment with and explore various media: wood, plaster, clay, metal, resin, and found objects.
- Students will gain a working knowledge of how to operate and maintain all power, welding, and foundry tools as well as studio safety.
- Students will learn to develop critical thinking skills to intelligently discuss and analyze artworks in a critique with peers, utilizing the proper vocabulary.
- Students will conduct research in an effort to gather images or develop concepts.

This course fulfills Fine Arts (3 hr) requirement of the CORE CURRICULUM promoting such learning outcomes for students to: be effective communicators in writing and orally; be critical thinkers who analyze and interpret images, objects, and artifacts; discuss fundamental questions that arise from the human condition; be creators of new knowledge and expression utilizing your imagination and creativity; create, perform, and produce work that synthesizes technical execution and expressively communicates; understand and appreciate the arts, encouraged to use human experience and religious traditions as resources to address contemporary issues; act as global citizens who recognize the societal, ethical and moral dimensions of art-making.

LEARNING OUTCOMES:

- Students will have the ability to conduct research for reference, inspiration, and image development.
- Students will solve creative art/design problems, including research and synthesis of technical, aesthetic, and conceptual knowledge.
- Students will be able to analyze or critique a work of art orally and through writing.
- Students will be able to organize and present their work for review.
- Students will be able to document their creative process through the use of preparatory sketches, note-taking and visual references.
- Students will be able to compose a work of art using design principles.
- Students will be able to create artwork that is technically successful evidencing a commitment to craft.
- Students will be able to create artwork that is meaningful and relevant.
- Students will be able to generate a variety of creative solutions to visual problems.
- Students will be able to respond positively to criticism.
- Students will be able to demonstrate a strong work ethic.
- Students will produce a body of sculptural (minimally 6) works.

FORMAT:

Studio format with regular lectures/discussion, demonstrations, field trips, written assignments, and discussions over assigned readings.

TEXT:

Required Text:  

**Williams, Arthur. Sculpture: Technique, Form, Content**

Required readings assigned. A compilation of course handouts will be made and distributed throughout the semester. Students enrolled in **ARTS 107 Sculpture I** are responsible for all readings throughout this course.
ATTENDANCE POLICY:
MANDATORY. This is a labor-intensive class. All students are expected to attend all classes. Students who miss two (2) scheduled class events will have their overall grade reduced by one full letter grade. Students who arrive to class late will not be given full credit for attendance. It is the responsibility of the student to get any “missed” information resulting from an absence. The department of art only recognizes the university calendar. Plan in advance for trips, vacations, and holiday travel. Late work resulting from an unexcused absence will not be counted for full credit. Attending class unprepared (no class materials, tools, project, etc) will result as absence for that day. Students must attend all class lectures, demonstrations, and critiques. Failure to participate in scheduled classroom clean-ups or removal of projects and materials from sculpture lab(s) will result in a lowered final grade. Graduate students must meet with instructor once a week and follow project calendar. Any project/material left in lab(s) will become property of the university or disposed of and a lowered overall grade will be accessed at the end of the semester!

ARTS 107-507 Sculpture

Fall 2014 Semester Project Calendar
All classes meet at the same time and follow the same course outline. However, course materials will be presented with specific information based on Intro and Advanced levels (107, 207, 307, 407 & 507)

Every class session of the semester is outlined on the following pages. Students are expected to be on time and prepared for each class and each designated critique. With each class session a project is late, it will be dropped one full letter grade. Active participation in class discussions and critiques will directly affect the final grade.

Active participation Projects
• 1) Subtractive - Ceramic Bust - 20pts - Sept 17th
• 2) Additive - Wood Fabrication - 20pts - Oct 8th
• 3) Substitutive - Castings - 20pts - Nov 5th
• 4) Mixed-Media - Assemblement/found objects - 20pts - Dec 10th
• 5) Sketchbook/Documentation - 20pts - Dec 10th

=100 total points

Project Points
Project #1 /20 pts + Project #2 /20 pts + Project #3 /20 pts + Project #4 /20 pts + Sketchbook (sketches, models, research, materials) = /100 pts – absences, tardiness, cleanliness =

Project Point Value and Grading Scale
20= A 100-93 / 19= A- 92-90 / 18= B+ 89-87 / 17= B 86-83 / 16= B- 82-80 / 15= C+ 79-77 / 14= C 76-73 / 13= C- 72-70 / 12= D+ 69-67 / 11= D 66-60 / 10= F 59-00

Evaluation Rubric
A = Works diligently, explores each idea deeply, participates fully and intelligently in discussions and critiques, works constructively with small groups, demonstrates understanding of the concepts presented, has exceptional quality of work. An A will require significant and dedicated effort.

B = Works adequately, explores each idea sufficiently, participates in discussions and critiques, works adequately with small groups, demonstrates understanding of the concepts presented, has good quality of work. An A student can get a B for attendance problems.

C = Shows sufficient proficiency, but may have problems with one or more of the following: depth of exploration, participation, inter-personal working ability, understanding of the concepts, and quality of final work, attendance.

D = Exhibits serious problems with one or more of the aforementioned criteria. Again, an A or B or C student can get a D for poor attendance, which is a matter of missing only two class sessions.

F = Unsatisfactory performance in the class. A student can fail this class with poor attendance, indifference, apathy, and poor attitude towards the subject and projects covered.

***********************All projects are subject to change***********************

Skill and techniques acquired from project #1 will carry over to all other projects. Professor has the right to change any project(s) and project date(s) as deemed necessary.
2014 CLASS SCHEDULE:

M.  AUG. 25:  Introduction; studio orientation, PPT. w/ definition of terms & sculpture media to be explored; Introduce PROJECT 1 Ceramic Bust. Due SEPT. 17: Create a 1:1 scale Human Head using a correct human proportions and surface texture. This project will be graded green (pre- bisque). Issue materials, begin photographic documentation! 

W.  AUG. 27:  PROJECT 1Ceramic Bust Work Day Armature Demo. Continue work on Ceramic Bust

M.  SEPT. 1:  NO CLASSES—HAPPY LABOR DAY!

W.  SEPT. 3:  SPIRIT CELEBRATION-NO CLASSES 11:30-1:00

M.  SEPT. 8:  PROJECT 1Ceramic Bust Work Day

W.  SEPT. 10:  PROJECT 1Ceramic Bust Work Day

M.  SEPT. 15:  PROJECT 1Ceramic Bust Work Day – Splitting/ Surface Demo

W.  SEPT. 17:  CRIT. #1: PROJECT 1 Ceramic Bust – Prep for Drying; INTRODUCE PROJECT 2

Wood Construction/Fabrication Due Oct 8th PPT. w/ definition of terms & sculpture media, as well as safety to be explored. Create a wood fabricated sculpture utilizing various wood joinery techniques, lamination, and mechanical connections. SHOP CLEAN-UP!

M.  SEPT. 22:  PROJECT 2 Wood Construction/Fabrication Demo /Work Day

W.  SEPT. 24:  PROJECT 2 Wood Construction/Fabrication Demo /Work Day

M.  SEPT. 29:  PROJECT 2 Wood Construction/Fabrication Demo /Work Day

W.  OCT. 1:  PROJECT 2 Wood Construction/Fabrication Demo /Work Day

M.  OCT. 6:  PROJECT 2 Wood Construction/Fabrication Demo /Work Day

W.  OCT. 8:  CRIT. #2: PROJECT 2 Wood Construction/Fabrication INTRODUCE PROJECT 3 Substitution (casting) Due Nov 5th PPT. w/ definition of terms & sculpture media, as well as safety to be explored. SHOP CLEAN-UP!

R-F  Oct. 9-10  *****FALL BREAK NO CLASS*****  

--------------------------------- MID SEMESTER GRADES (Projects 1-2)---------------------------------

M.  OCT. 13:  PROJECT 3 Substitution (resin casting) Safety/Demo/ Mold- making Work Day

W.  OCT. 15:  PROJECT 3 Substitution (resin casting) Demo/ Mold- making Work Day

M.  OCT. 20:  PROJECT 3 Substitution (resin casting) Safety/Demo/ Mold- making Work Day

W.  OCT. 22:  PROJECT 3 Substitution (resin casting) Demo/ Mold- making Work Day

M.  OCT. 27:  PROJECT 3 Substitution (metal-casting) Demo/ Mold- making Work Day

W.  OCT. 29:  PROJECT 3 Substitution (metal-casting) Demo/ Mold- making Work Day

M.  NOV. 3:  PROJECT 3 Substitution (casting) Demo/ Mold- making Work Day

W.  NOV. 5:  CRIT. #3: Substitution (casting) 2 projects - INTRODUCE PROJECT 4 Due Dec 10th Assemblage –Found Object PPT. w/ definition of terms & sculpture media, as well as safety to be explored. Welding will be explored as a means to attach objects. SHOP CLEAN-UP!

M.  NOV. 10:  PROJECT 4 Assemblage –Found Object Demo workday

W.  NOV. 12:  PROJECT 4 Assemblage –Found Object Demo workday

M.  NOV. 17:  PROJECT 4 Assemblage –Found Object Demo workday

W.  NOV. 19:  PROJECT 4 Assemblage –Found Object Demo workday

M.  NOV. 24:  PROJECT 4 Assemblage –Found Object Welding Demo workday

W.  NOV. 26:  HAPPY THANKSGIVING HOLIDAY!

M.  DEC. 1:  PROJECT 4 Assemblage –Found Object Welding Demo workday

W.  DEC. 3:  PROJECT 4 Assemblage –Found Object Welding Demo workday

M  DEC. 8:  PROJECT 4 Assemblage –Last Found Object Welding Demo workday

Prep for shop clean-up

W.  DEC. 10:  SHOP CLEAN-UP: 11:00-12:15; FINAL CRIT/EXAM: (Projects 3-4,Sketchbook) 12:30-1:30